Ubiquitous Language

Mark Reed

Introduction

Background to the concept

Why it matters?

Why it is hard?

Examples of challenges

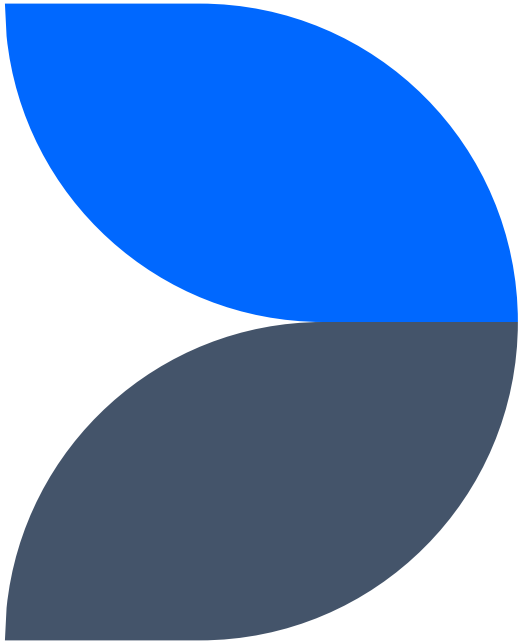
Summary

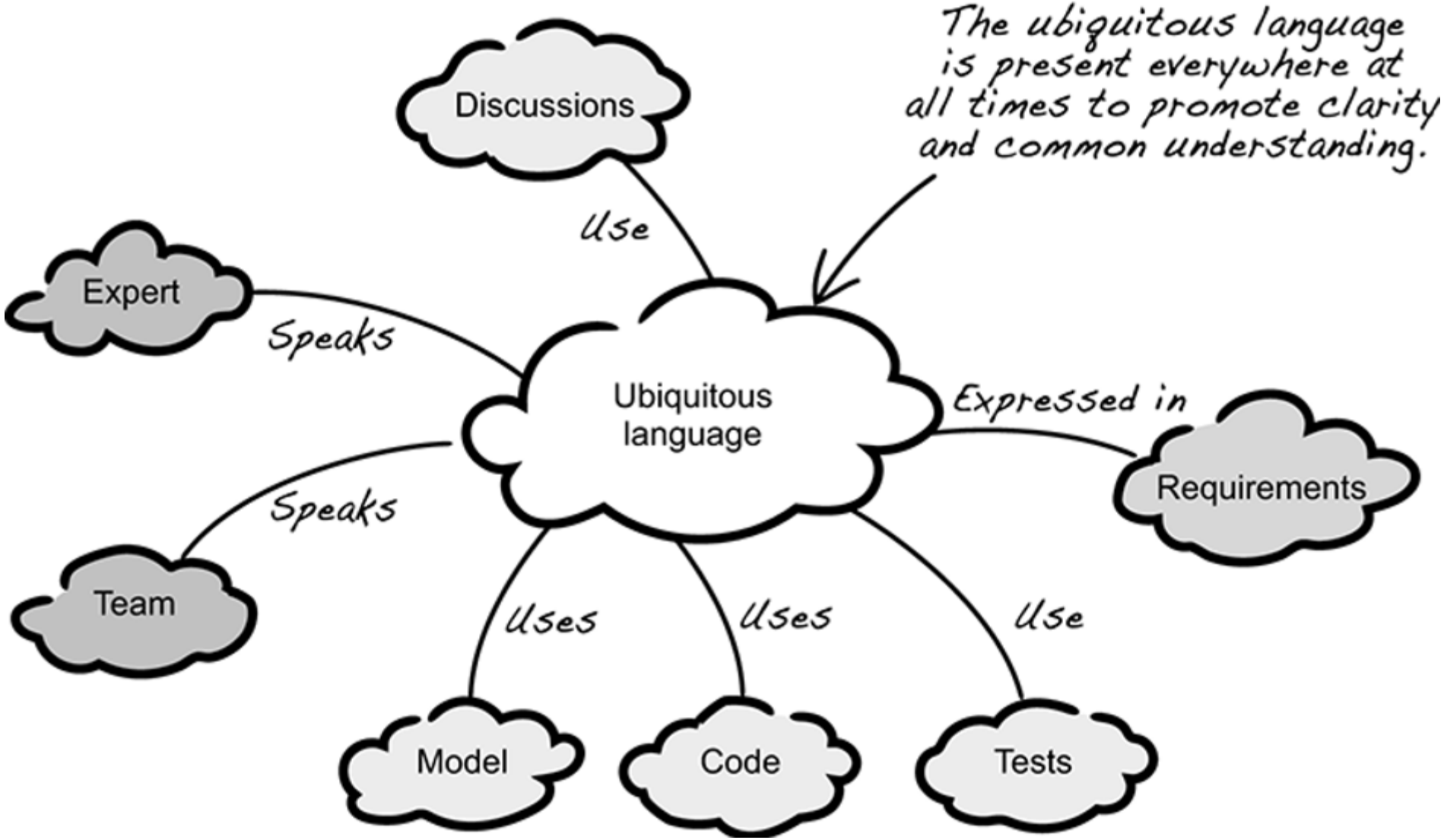
There are only two hard things in Computer Science: cache invalidation and naming things.

Phil Karlton

Background

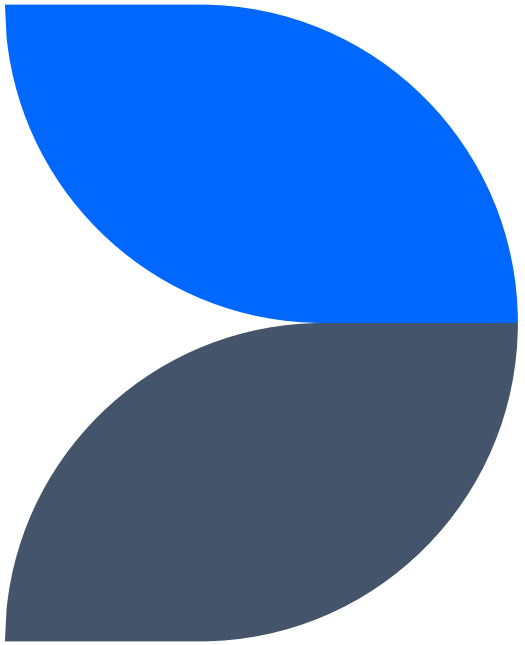
What to we mean by Ubiquitous Language




The ubiquitous language is present everywhere at all times to promote clarity and common understanding.
Discussions
Use
Expert
Speaks
Ubiquitous language
Expressed in
Requirements
Speaks
Team
Uses
Uses
Use
Model
Code
Tests

Why?

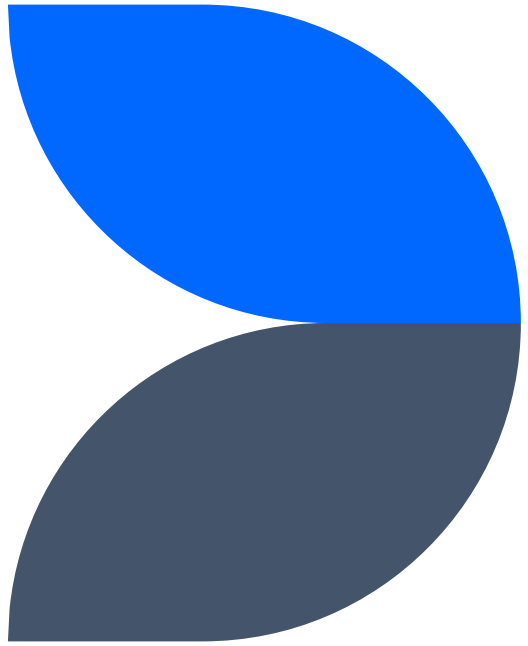
Why it matters



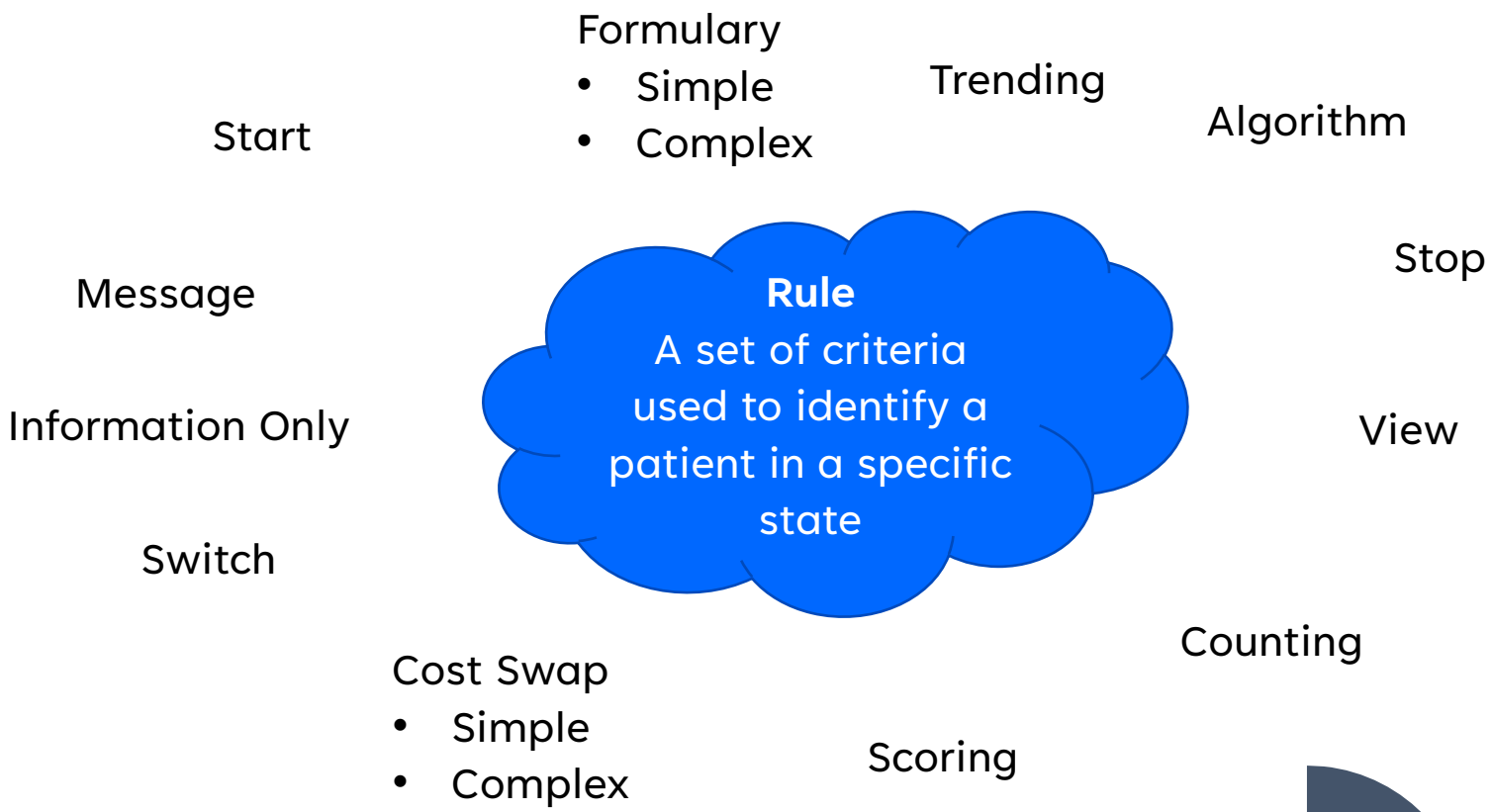
Why it matters?

Why?

Why it is hard



An example – Rx Authoring Rule



Lost in Translation

Bounded Contexts

Authoring Context

Rule
- Start
- Switch
  - Complex Cost Swap
- Stop
- Information Only
- Local
  - Complex Formulary
- Trending
- Counting
- Scoring

Formulary

Cost Swap

Execution Engine Context

Rules Engine
(Includes execution of Formulary)
Swaps Engine

Orx Context

Messages

Arx Context

Algorithms
Views

Summary

It is easy to be casual about language

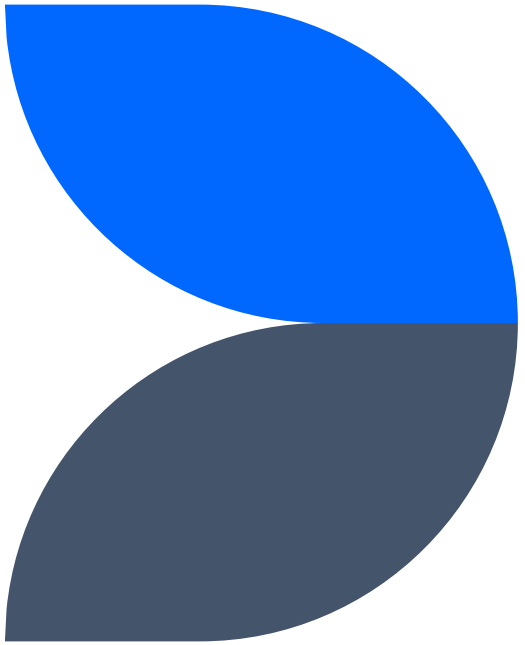
It may seem awkward to be particular and pedantic, insisting on consistent and precise terms in conversions with colleagues

But agreeing on a language and using it ubiquitously is incredibly powerful

It can make all communication clearer and more efficient

Including the story you are telling through the code you write to a developer you may never meet

Questions?



Thank you

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