How to sleep well (... as a developer)

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What prevents you from sleeping well?

- Getting up to use the bathroom •
- Snoring
- Anxious of the code build throughout the day

What prevents you from sleeping well?

So is there any help?

Getting up to use the bathroom •

- drink less :)
- Snoring
 - let the partner wear a nasal strip
- Anxious of the code build throughout the day

TDD

So is there any help?





• Test Driven Development

Created by Kent Beck





- Benefits
 - Design
 - Testable modules aka decoupled, loosely coupled
 - Documentation
 - Test is documentation, always in sync
 - Debugging
 - Almost no debugger needed
 - Courage
 - Tests are a safety net









REFACTOR Improve code while passing the test

You are not allowed to write any production code unless it is for making a failing unit test pass You are not allowed to write any more of a unit test than is sufficient to fail You are not allowed to write any more production code than is sufficient to pass the one failing unit test

TDD: the three laws





- Baby steps \bullet
 - Fake implementation
 - Hard code (return "true")
 - Obvious implementation
 - When you're sure, you're sure
 - Triangulation with the next test
 - Suddenly you see a pattern

TDD: the three ways forward



What to test?



TDD: what to test?



- Remember that we would like to sleep well?
- Do not test internals, test behaviour only \bullet
- Tests should break when behaviour changes, not the implementation

TDD: what to test?







• Questions? :)



- Just kidding :-)
 - But still a "YES"
- Now we have so many levels of confidence in our code
 - Code does what it should
 - Test proves that
 - We can refactor our internal implementation with no fear
 - Test tells us if it breaks
 - Refactoring of the implementation by someone else can easily be verified in PR
 - Bus factor?
 - Documentation is up to date :) \bullet



"Goodnight, you princes of Main, you kings of New England"