Mob rule

Clever under tittle

- Extreme Programming Perspectives
- mobbing or ensemble programming

Rules and setup

- Good when its effective, a waste of time when its bad.

- 8 -> 15/20?

- The Mob throws shit at the wall,
  the navigator picks up what sticks
  driver turns of their brain

Trails and tribulations

- Structured anarchy
- Willingness
- Opt-in/out
- Online/offline
- Knowledge transfer
- Best use case?

Pros and cons of mob programming in brief

Pros	Cons
✓ Uncomplicated training for new team members	✗ Requires time and personnel
✓ Expertise provided by various specialists	✗ Different opinions can lead to disagreements
✓ Shared responsibility	✗ Difficult to implement for remote workers
✓ High-end code	
✓ Creative and target-oriented solutions	
✓ Tested by a team	

The Definitely didn't add this page during the course in anyway page

- https://www.agilealliance.org/glossary/mob-programming
- https://en.wikipedia.org/wiki/Mob_programming
- https://www.techtarget.com/searchsoftwarequality/definition/mob-programming
- Questions?

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