



Defeat the beast

Code renovation in production code

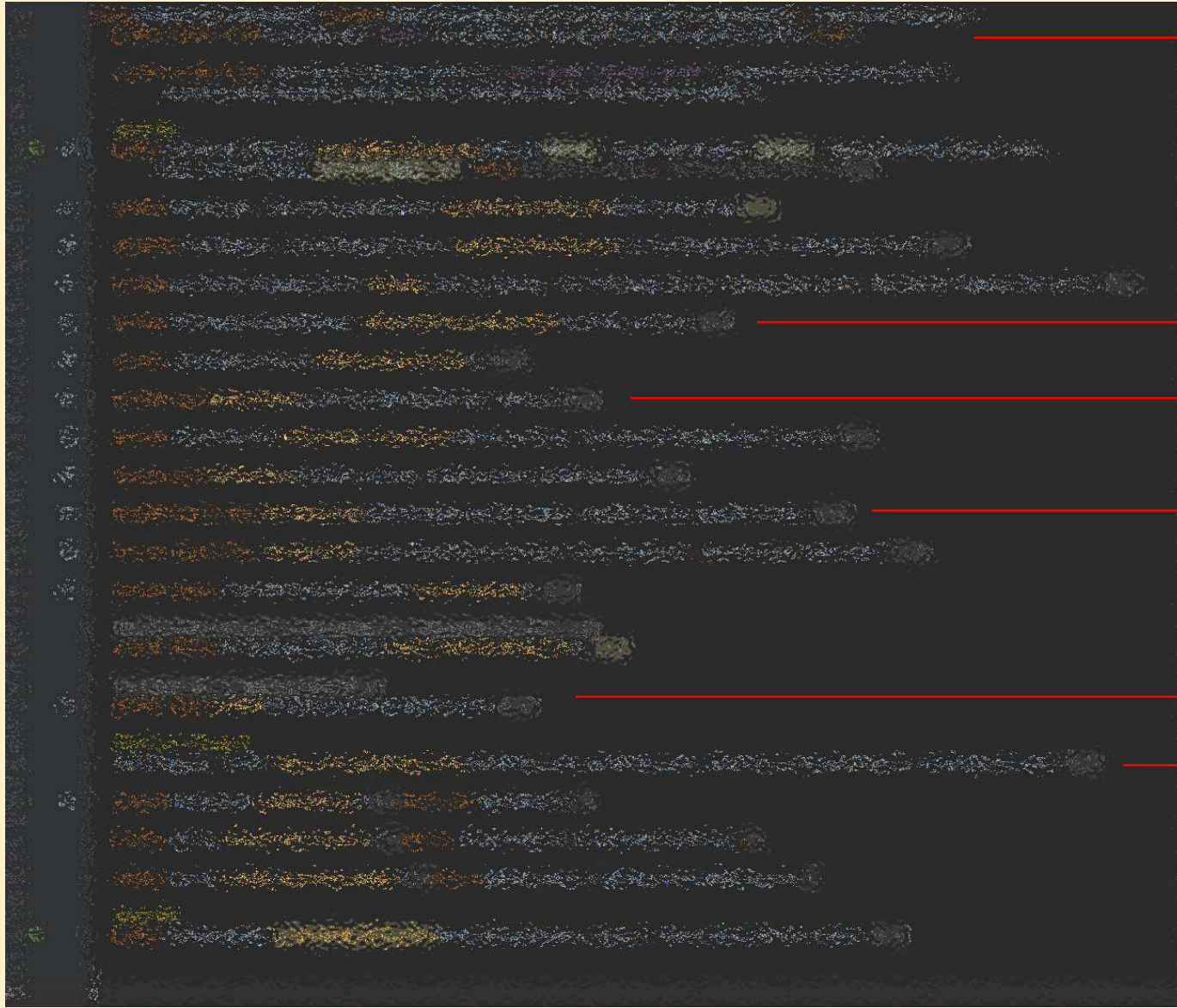
Disclaimer

- TDD
- Remember
 - Clean code
 - Cohesion and Coupling
 - SOLID Principles++
 - Connascence
- Behavior driven development
- Have a clean architecture

The task

Send an system notification event after your business step has finished

The beast



→ Logger

→ rule engine call

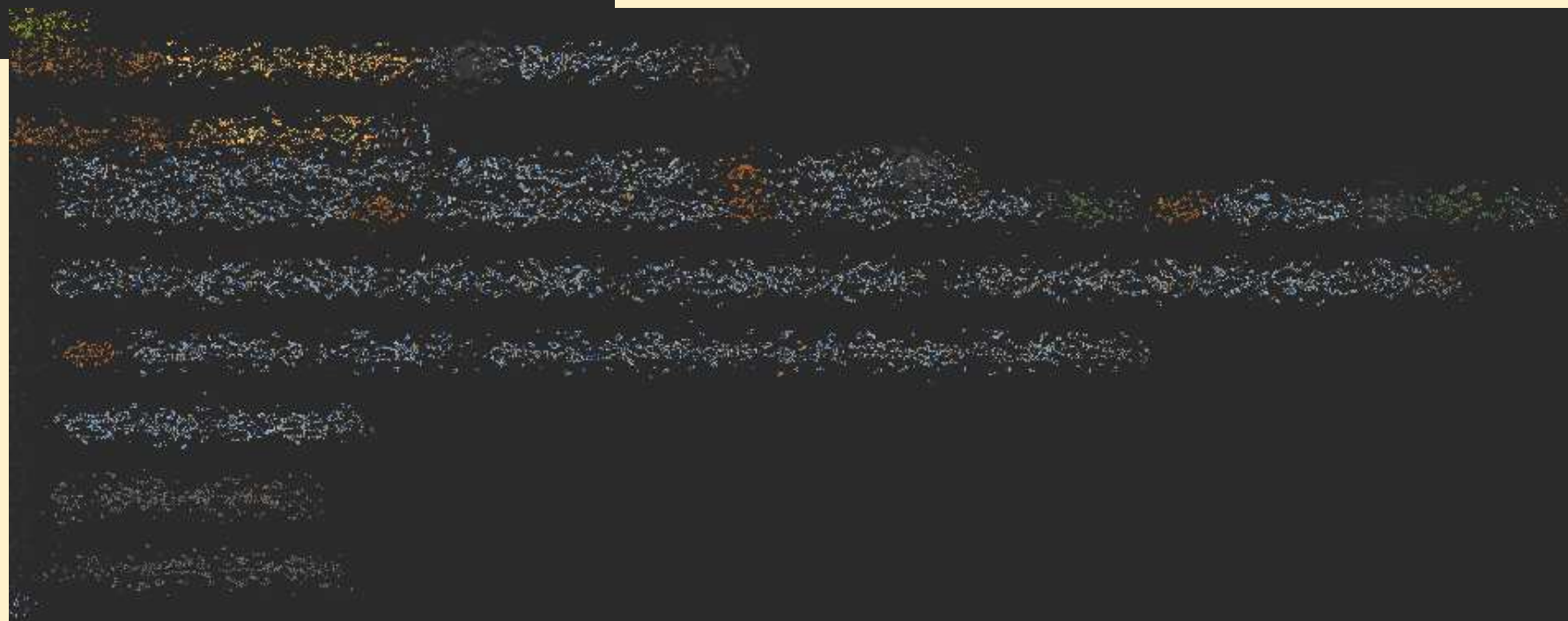
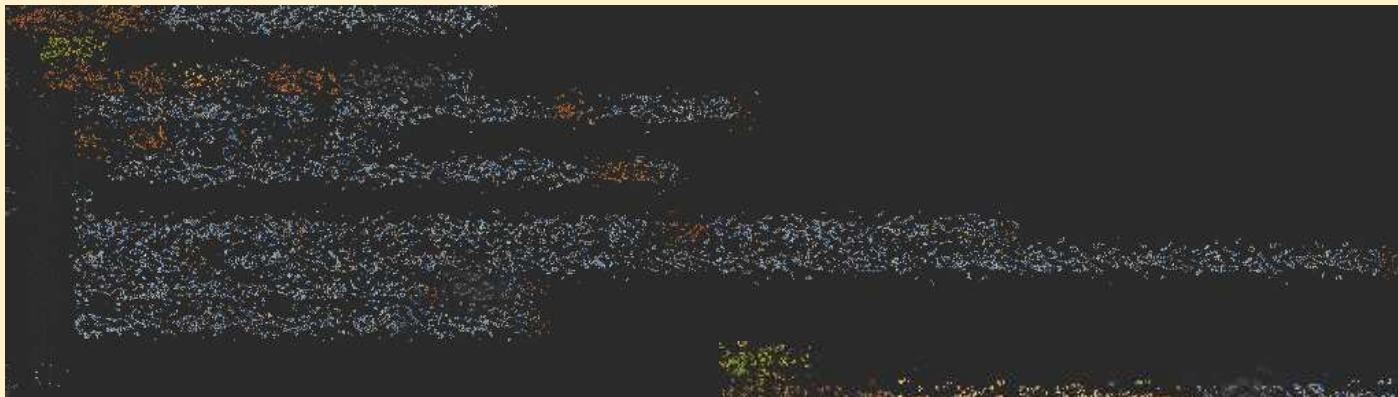
→ database updates

→ BPM call

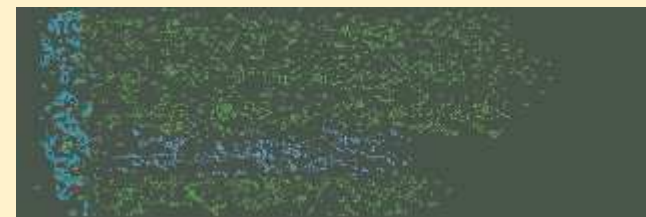
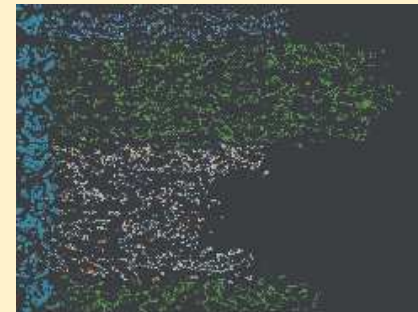
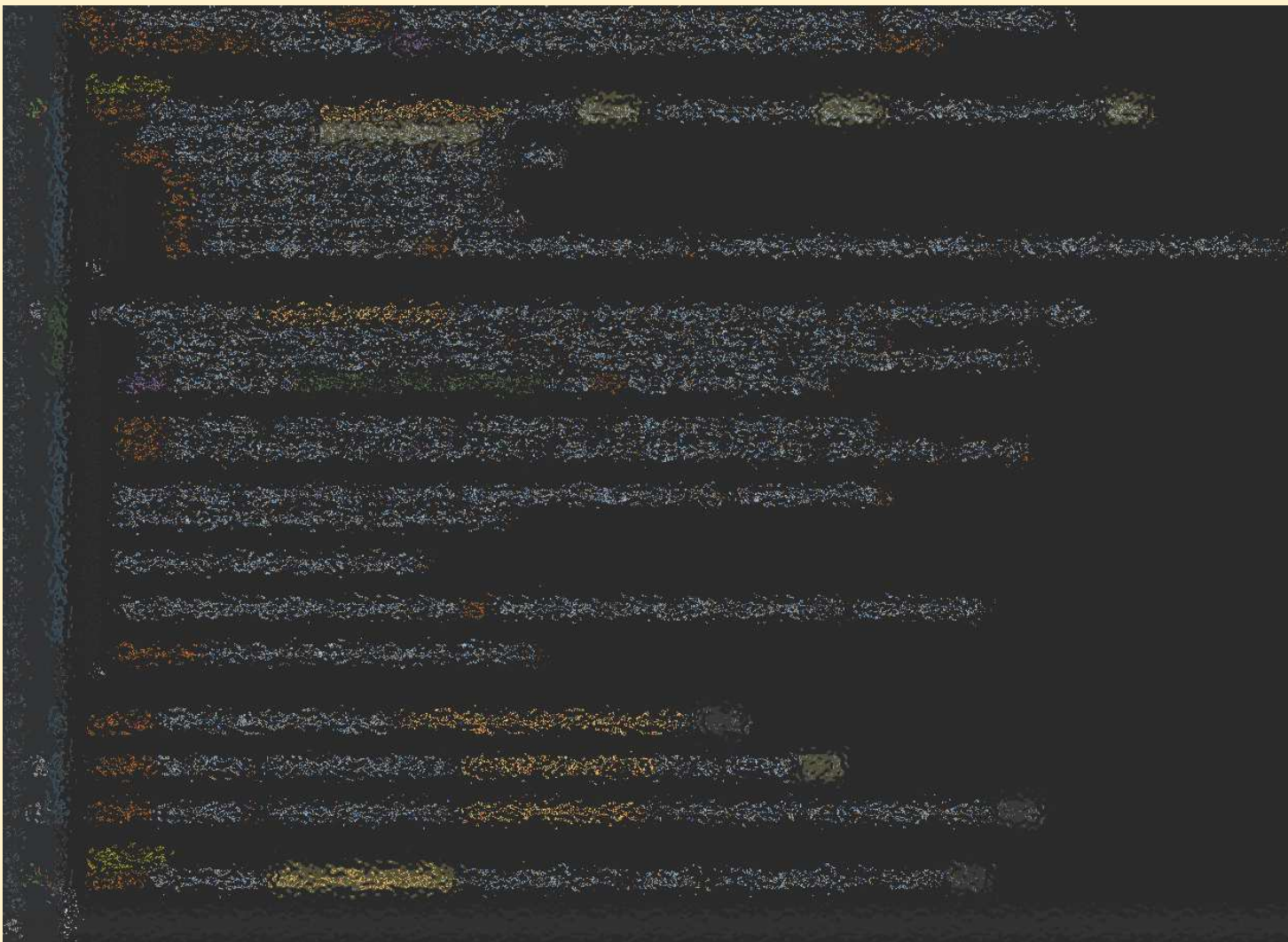
→ sendMail to productive address

→ extern system call

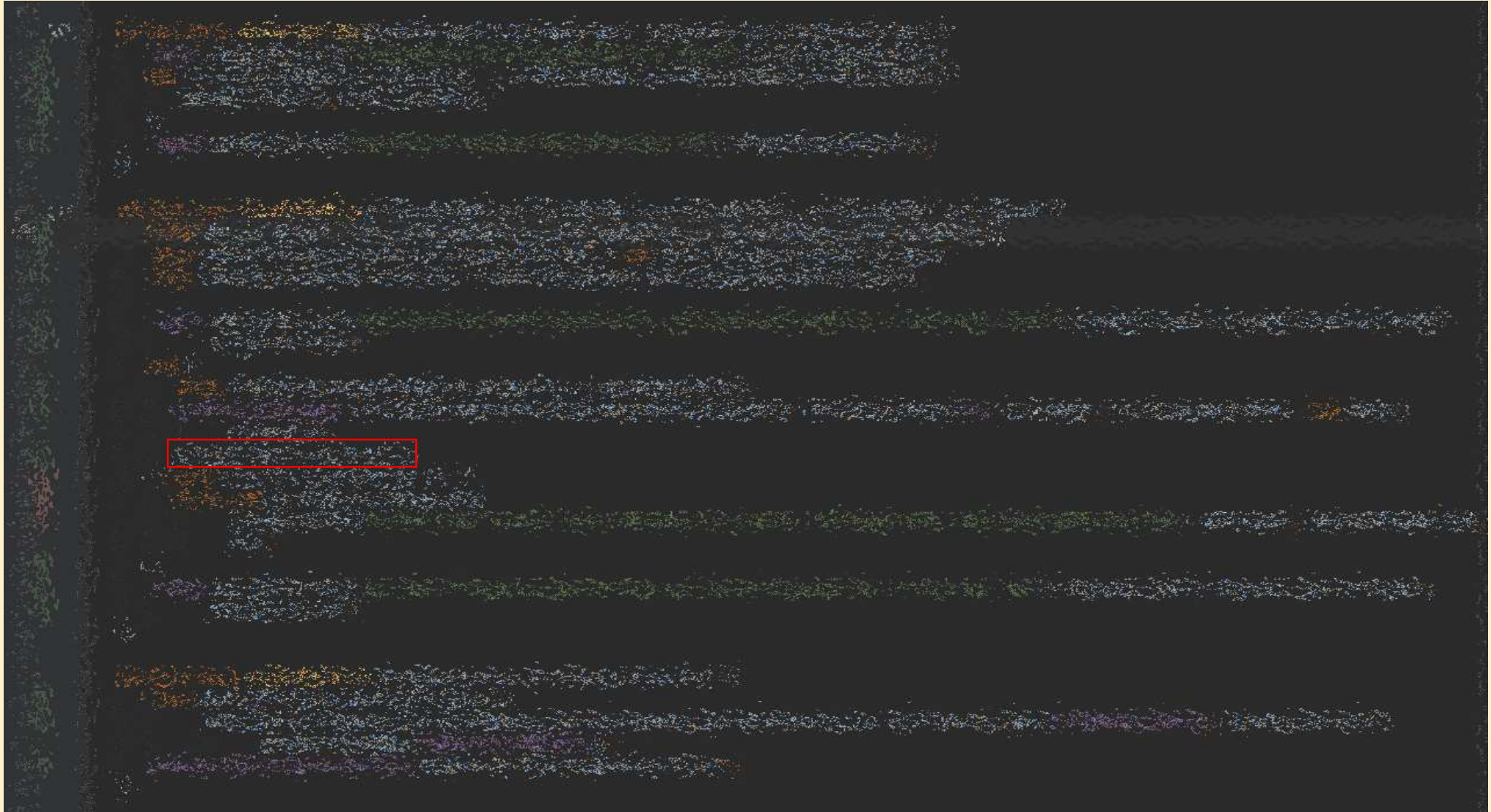
The tests



The solution



The solution



The solution



Conclusion

- We got lost in the refactoring technics
 - Adapt Parameter
 - Break out methode object
 - Primitivize Parameter
 - Replace global reference with getter
 - ...
- Before you change code, you must have tests in place.
- Practise, practise, practise



Lessons learned

- It's all about naming
- Look for side effects
- Dont mock the whole system
 - Separation of concerns
- Never change a bug in prodcutioin
- You don't have to understand everything

Questions?

References

- Book: Agile technical practices distilled
- Slides: Alcor code renovations