

LEGACY CODE ...



...rocks! 🤔

CONTENT

- What is legacy code?
- How to beat the beast?
 - The refactoring nosing wheel
 - Refactoring calisthenics
 - Testing
- Conclusion

? WHAT ?

*Legacy code ist like old whisky
→ process small pieces and handle with
care*

— Benjamin Bäni

? WHAT ?

- Code without test (Michael Feathers)
- Old, "bad", productive code
- Hard to extend (risky)

? HOW ?

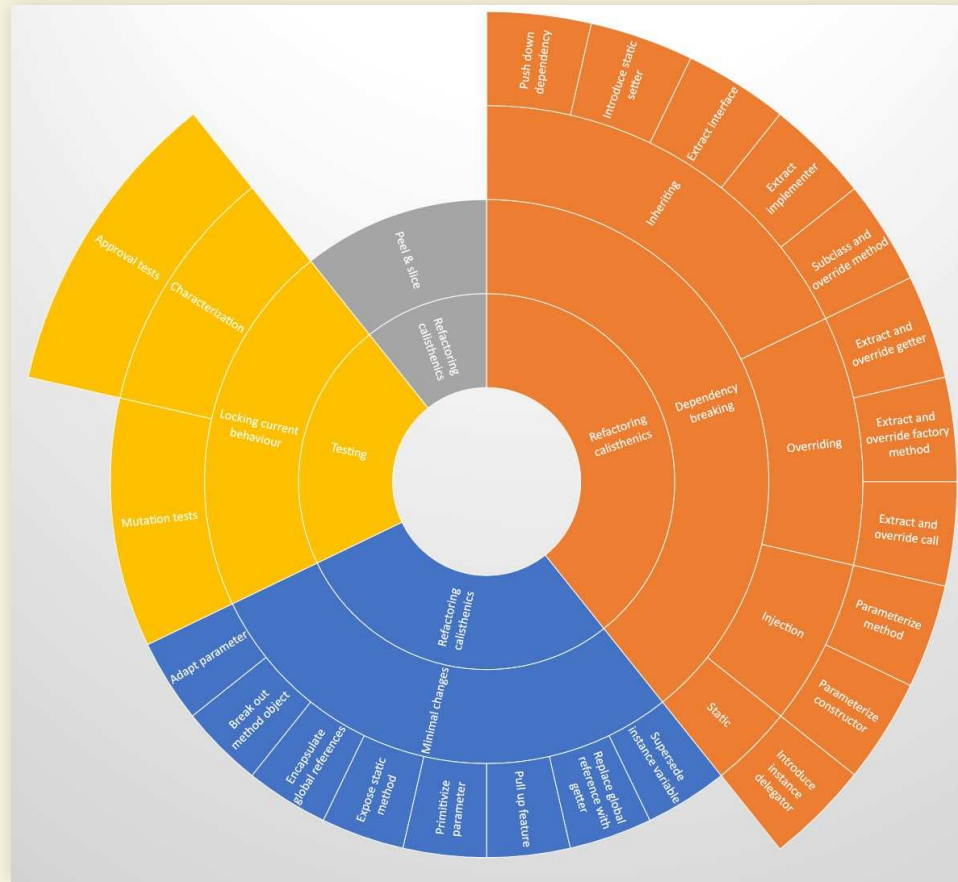
Do you know the Whisky nosing wheel?

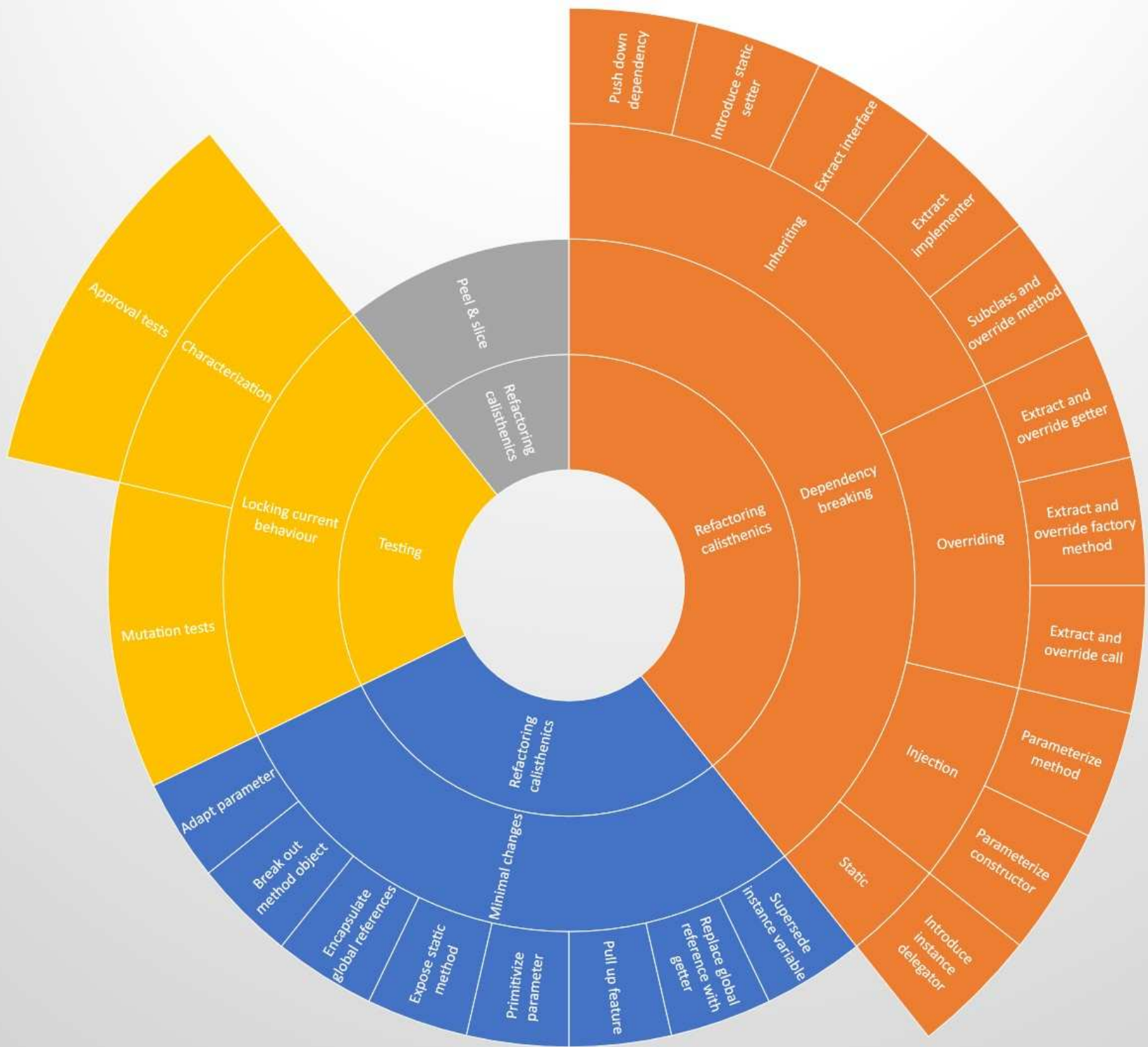




? HOW ?

Legacy code nosing wheel





REFACTORIZING CALISTHENICS

- Minimal changes
 - Very small changes that don't change behaviour of the code
- Dependency breaking
 - Small changes to break the dependencies (make it testable)
- Peel & slice
 - Peel the dependency from the rest

TOP 3 (MY OPINION)

1. Extract and override getter
2. Parametrize constructor
3. Replace global reference with getter

EXTRACT AND OVERRIDE GETTER

```
1 class Example
2
3     final MyObject myFancyObject;
4
5     Example() {
6         myFancyObject = new MyObject("Test");
7     }
8 }
```

EXTRACT AND OVERRIDE GETTER

```
1 class Example
2
3     final MyObject myFancyObject;
4
5     Example() {
6         test = getMyFancyObject();
7     }
8
9     MyObject getMyFancyObject() {
10         return new MyObject("Test");
11     }
12 }
```

PARAMETRIZE CONSTRUCTOR

```
1 class Example
2
3     final MyObject myFancyObject;
4
5     Example() {
6         myFancyObject = new MyObject("Test");
7     }
8 }
```

PARAMETRIZE CONSTRUCTOR

```
1 class Example
2
3     final MyObject myFancyObject;
4
5     Example() {
6         this(new MyObject("Test"));
7     }
8
9     Example(MyObject myObject) {
10        myFancyObject = myObject;
11    }
12 }
```


REPLACE GLOBAL REFERENCE WITH GETTER

```
1 class Example
2
3     final Planet planet = Planet.EARTH;
4
5     String sayHelloToWhatever() {
6         return "Hello " + planet.getName();
7     }
8 }
```

REPLACE GLOBAL REFERENCE WITH GETTER

```
1 class Example
2
3     final Planet planet = Planet.EARTH;
4
5     String sayHelloToWhatever() {
6         return "Hello " + getPlanet().getName();
7     }
8
9     Planet getPlanet() {
10        return planet;
11    }
12 }
```

TESTING

The ultimate goal

Increase your test coverage and lock down current behaviour!

CHARACTERIZATION TESTS

1. Input data
2. Run existing code
3. Save the ***GOLDEN MASTER***
4. Now you're save to refactor

APPROVAL TESTS

- A special case of *characterization test*
- Create combination tests in an easy way

MUTATION TESTS

- Mutates the production code
- If test doesn't fail, the mutationtest fails

CONCLUSION

Legacy code is like whisky

*Different smells, but reducible to the
same flavors*

Cleaning legacy code isn't a project, it's a lifestyle.

— *Uncle Bob*



QUESTIONS?



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