# Mob Programming – A silver bullet?

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#### Intro

Mob Programming as the solution to \${PROBLEM}

#### Disclaimer

- My impression
- Background
  - Personal
  - ... so far
  - Rusty
- Slighty provokating, focus on the darker side

• It's exciting, it's demanding, it's exhausting

## It's exciting

- New
- Learning is motivating
- Curiosity
- Others do it

Lots to learn from others

→ Sharing knowledge

### It's demanding

- Agreement: Alignment on ideas, principles, approches
- Just code
- Group has to get together

→ Forging code design and design of the mob

#### It's exhausting

- Concentration
- Personal rhythm vs Group rhythm
- Time to think
- Branching of ideas
- Learning types

→ Individuality: doesn't fit for anybody and anytime

## Suggestion?

Stand back from Navigator role

Navigator -> Moderator?

### Don't forget – Social System

- Team/Mobs are social systems
- Group forming
- Group dynamics
- The risk of peer pressure
- The risk of group think

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#### Observations at work

- Team members work more likely together
- More shared knowlege, more discussions
- Hard to get people...

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#### Conclusion

- It's not a silver bullet
- Awareness (context, sociotechnical systems)
- It's aTool for learning and sharing

"If the only tool you have is a hammer, it's hard to eat spaghetti." (David Allen)

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