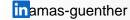
WELL, II DENIE

Thoughts about uncertainty

Luzern, 29.04.2021

tamás günther

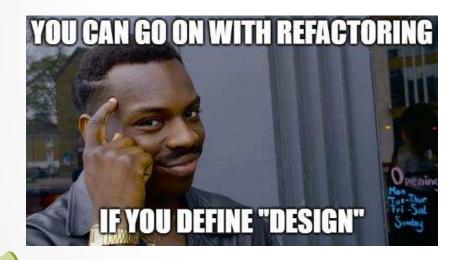


alcor academy training

TO DO OR NOT TO DO...

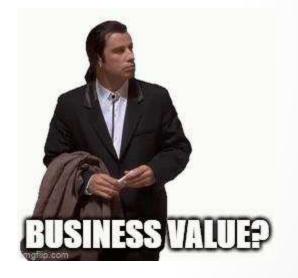
Pareto Principle applied to refactoring

What is a «design change»



Business Value (of refactoring)

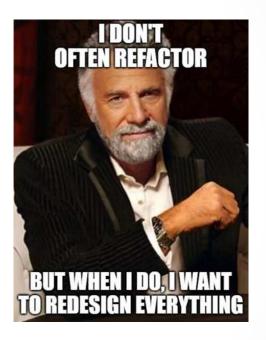
- Means taking «futures» into account
- Freelancer vs. CSS-dev

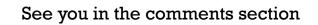


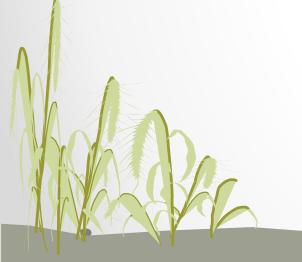
...OR HOW TO STOP

When to stop?

- •
- Simplest implementation & basics
- · VS.
- Simplest algorithm & provable correctness
- vs.
- Learning effects







(FALSE POSITIVES)

Chaining

fluent interface

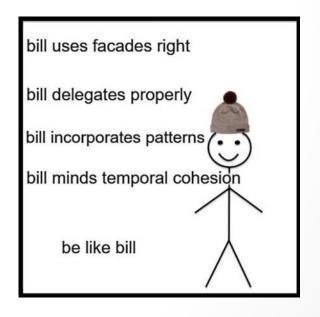
Switch

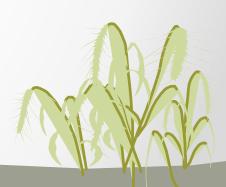
simple actions, factories



Middle man

- Facade can make sense
- Can show design intentions







(ONE MORE TO GO)

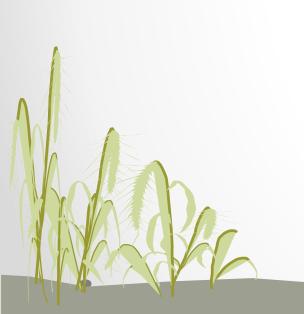
Data clump

Unwanted dependency/coupling

Duplicate code

- Syntax duplication vs.
 Semantic/knowledge duplication
- Static analysis can be wrong!



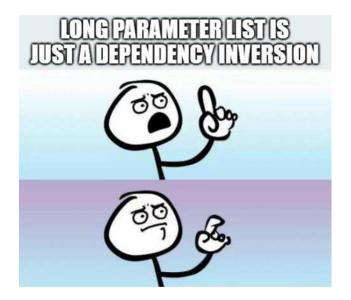


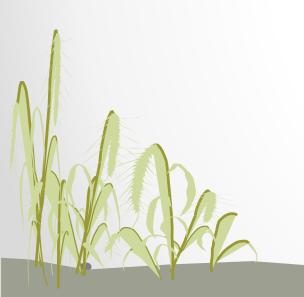


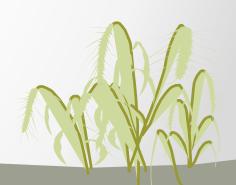
(LAST ONE)

Long parameter list

- Example: big constructor
 - → sometimes necessary for dependency inversion





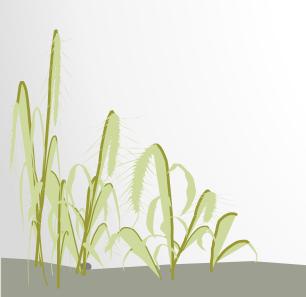


(LAST ONE, REALLY)

Parallel Inheritance Hierarchies

Was made intentionally to avoid bigger mess

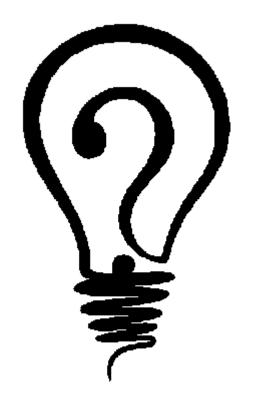






(LAST ONE, TRUST ME, I'M...)

... an engineer, open to discussions





THANK YOU FOR YOUR ATTENTION

