

When does it smell too?

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ALCOR Academy Training

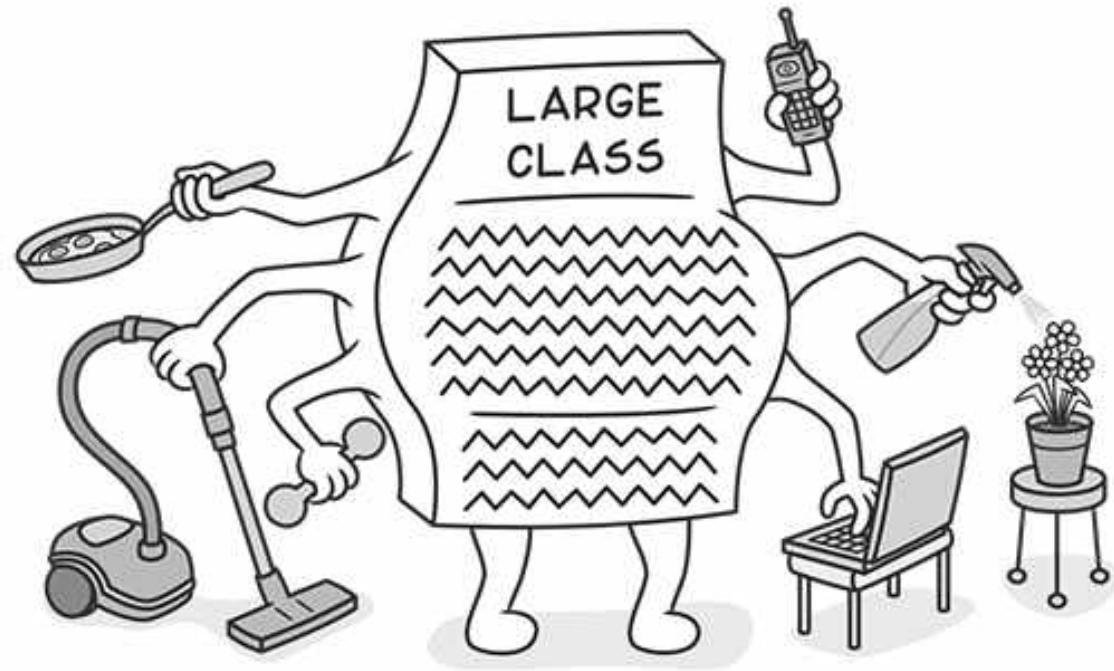
Content

- What we have already learned
- Further Code Smells
- The Oddball Solution

What do we have already learned?

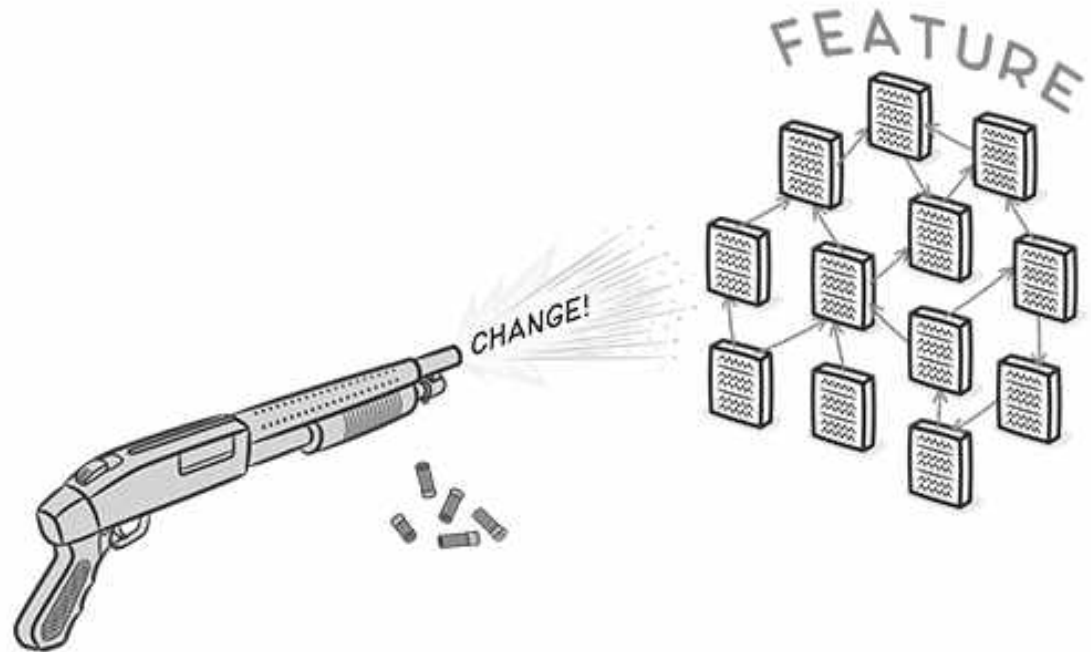
- **Bloaters**

- Long Method
- Large Class
- Primitive Obsession
- Long Parameter List
- Data Clumps



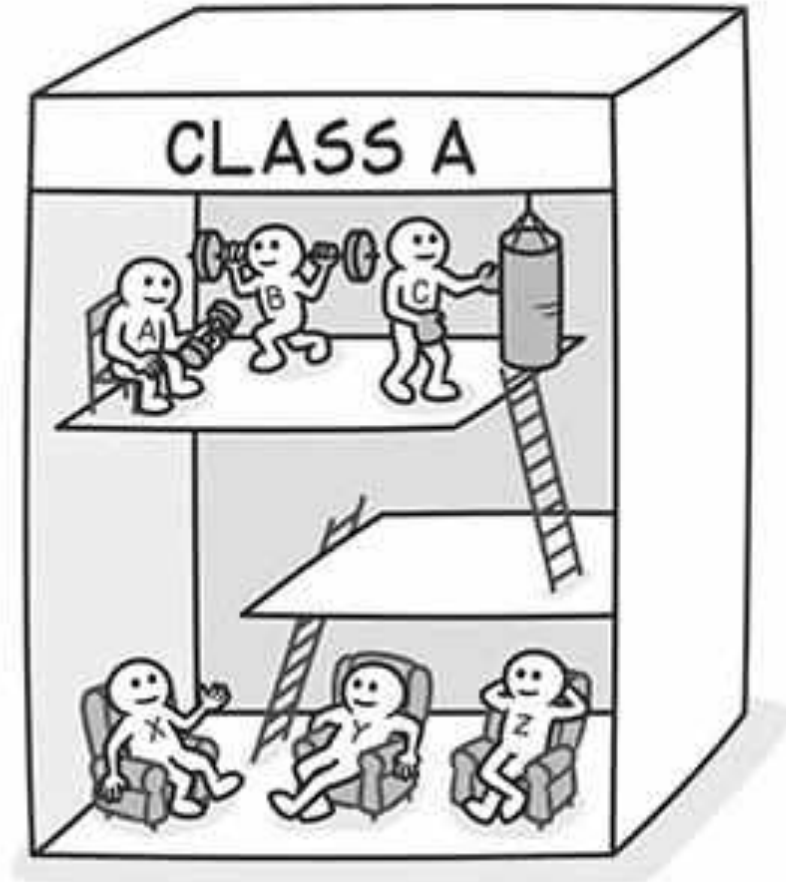
What do we have already learned?

- **Change Preventers**
 - Divergent Change
 - Shotgun Surgery
 - Parallel Inheritance Hierarch



What do we have already learned?

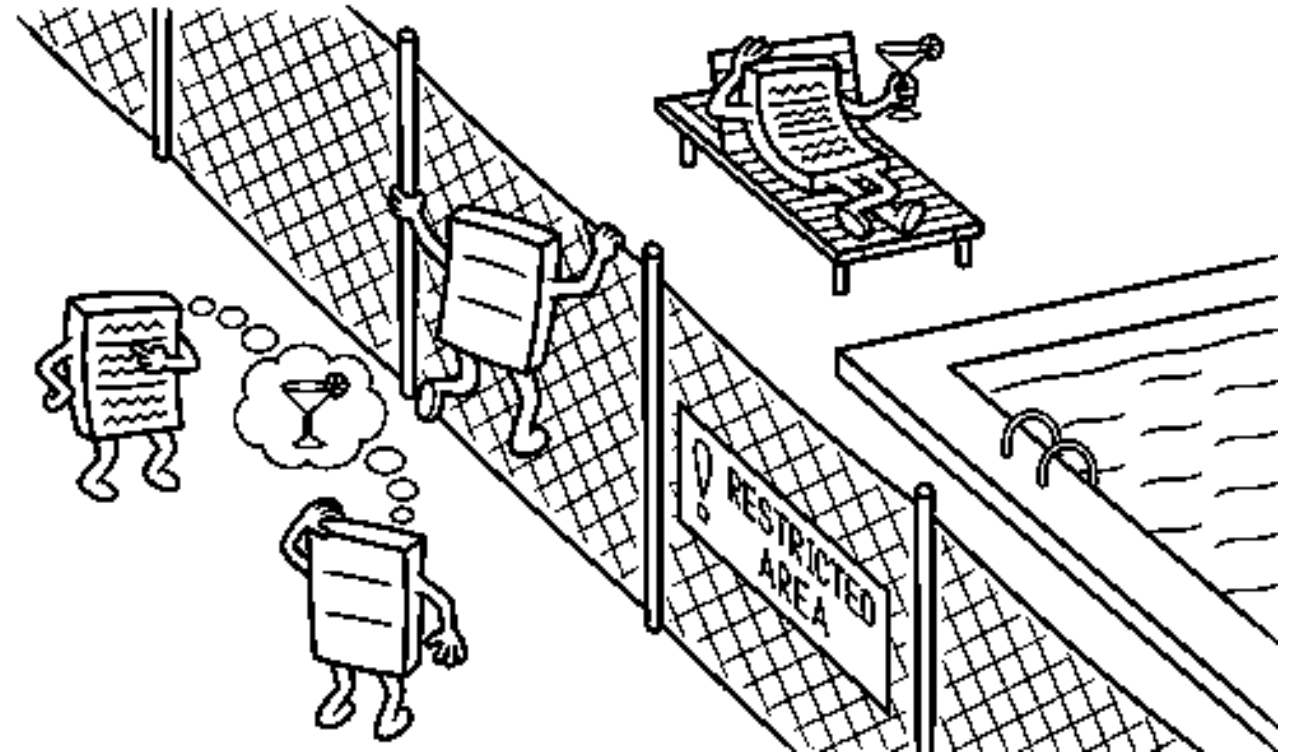
- **OO Abusers**
 - Switch Statements
 - Temporary Field
 - Refused Bequest
 - Alternative Classes with Different Interfaces



What do we have already learned?

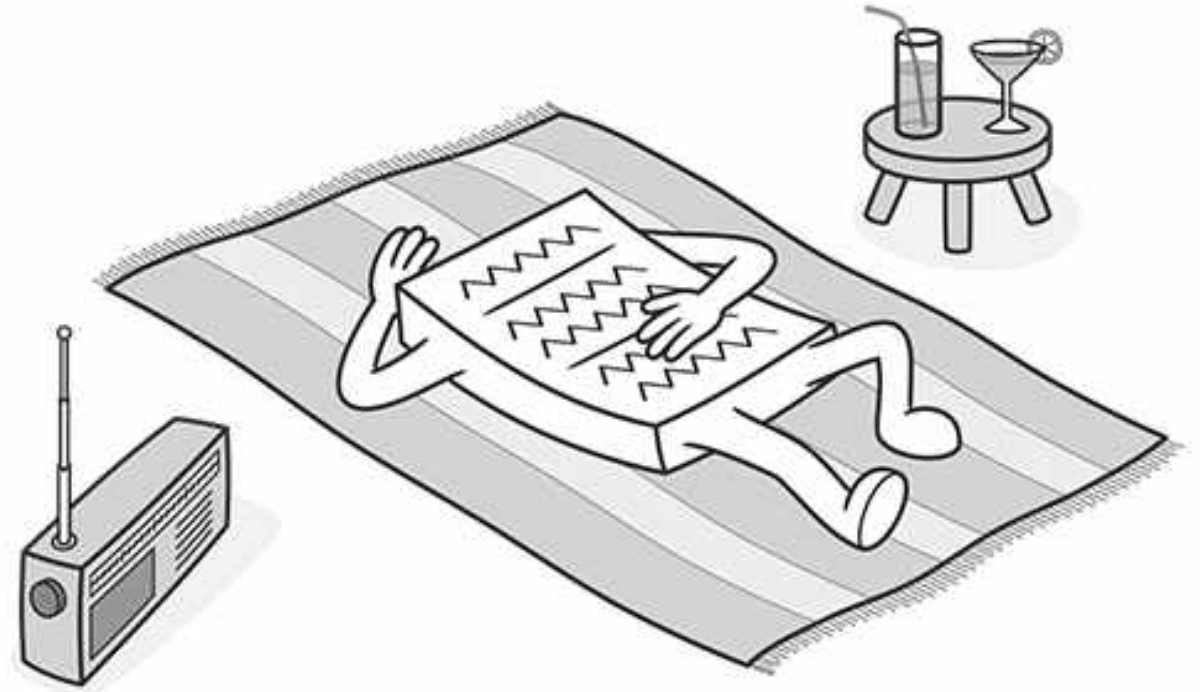
- **Couplers**

- Feature Envy
- Inappropriate Intimacy
- Message Chains
- Middle Man

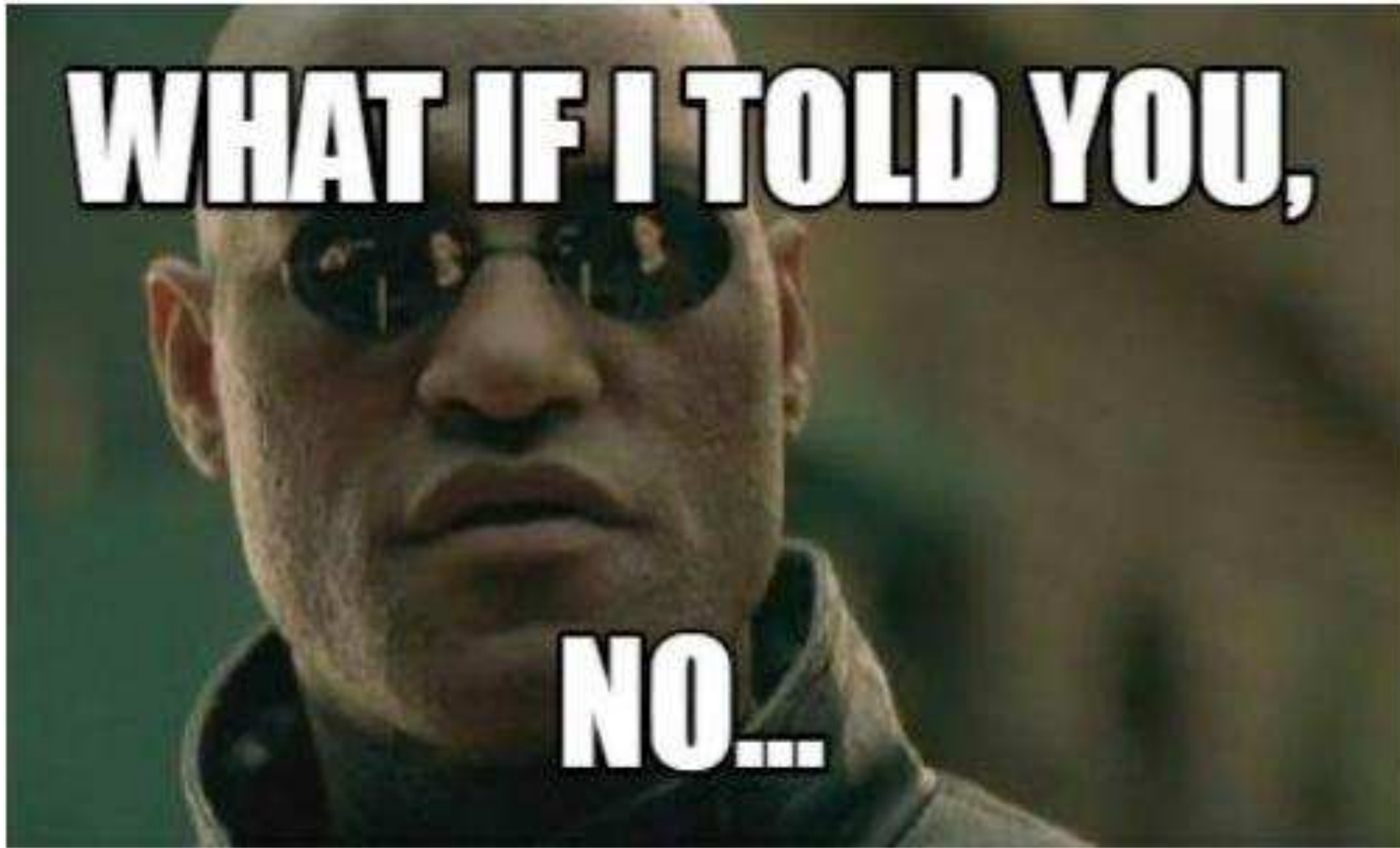


What do we have already learned?

- **Dispensables**
 - Lazy Class
 - Data Class
 - Speculative Generality
 - Comments
 - Dead Code
 - Duplicated Code



Is that all???



Further Code Smells ...

- **Bloaters**

- Oddball Solution
- Combinatorial Explosion

- **OO Abusers**

- Class Depends on Subclass
- Inappropriate Static

- **Couplers**

- Artificial Coupling
- Hidden Temporal Coupling
- Hidden Dependencies

- **Even Tests could smell!!!**

- <https://deviq.com/antipatterns/code-smells#test-smells>

Dispensables – Oddball Solution

- When a problem is solved in different way throughout a system.
- There should be only one way to solve the problem!



Dispensables – Oddball Solution

```
public class LoadUserProfileAction extends Action...
    public String process() throws Exception {
        ...
        return process("ViewAction");
    }

public class UploadAction extends Action...
    public String process() throws Exception {
        ...
        return process("ViewAction");
    }

public class ShowLoginAction extends Action...
    public String process() throws Exception {
        ...
        return viewAction();
    }
```

Dispensables – Oddball Solution

- The presence of this code smell usually indicates:
 - Ignorance of the system
 - Programmers with different programming style and no existing standards
 - **Similar Classes with Different Interfaces!**
 - **Duplicated Code!**
- To get rid of this smell:
 - Just remove one of the solutions(generally the less used one)
 - Use the [Adapter Pattern](#)



References & Links

- <https://sourcemaking.com/refactoring/smells>
- https://pragmaticways.com/31-code-smells-you-must-know/#6_Oddball_Solution
- <https://pt.slideshare.net/nagarjay/code-smell-refactoring>
- <https://www.slideshare.net/MrinalBhattachaharya/code-smells-52370759>
- <https://blog.yellowoctopus.com.au/no-meme/>
- <https://medium.com/better-programming/what-is-it-that-makes-your-code-smell-f9c96ac93ba2#:~:text=An%20oddball%20solution%20is%20when,usually%20indicates%20subtly%20duplicated%20code.>
- <https://deviq.com/antipatterns/code-smells>
- <https://refactoringguru.cn/smells/>