HAVE FUN & KEEP CODING

HOW TO GAMIFY CODING WHILE TRAINING YOUR BRAIN, LOGICAL AND ALGORITHMIC SKILLS



What my friends think I do



What my mom thinks I do



What society thinks I do



What my boss thinks I do

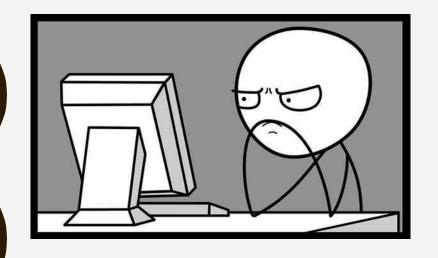


What I think I do

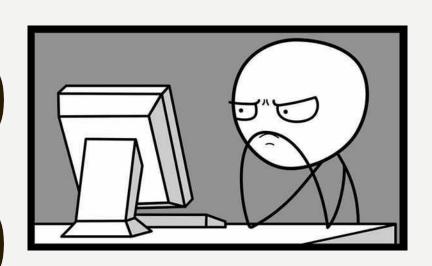


What I actually do

Mo - Fr



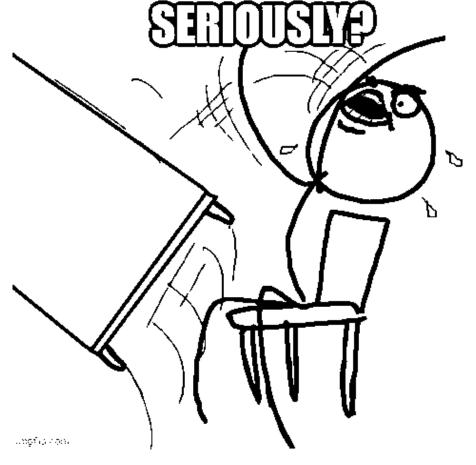
08:00 - 12:00

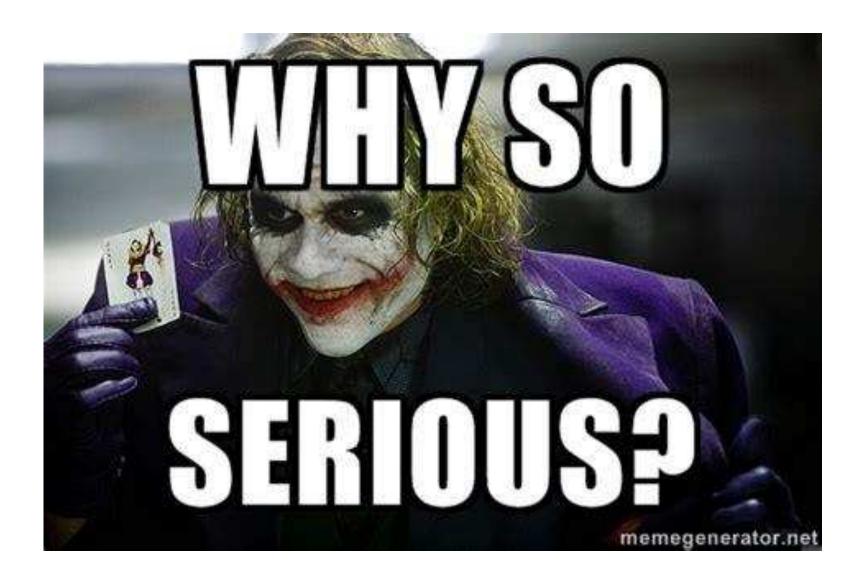


13:00 - 17:00



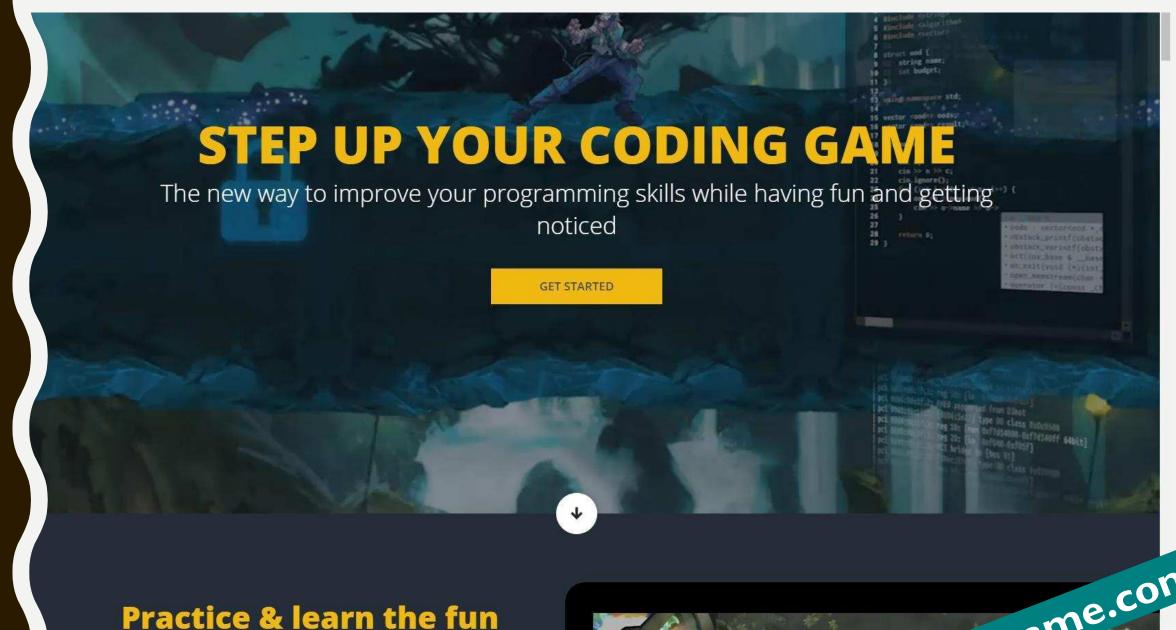




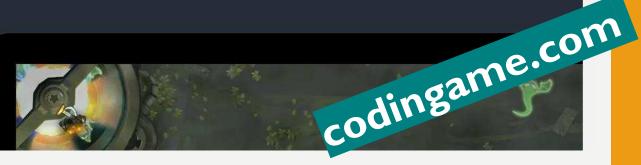


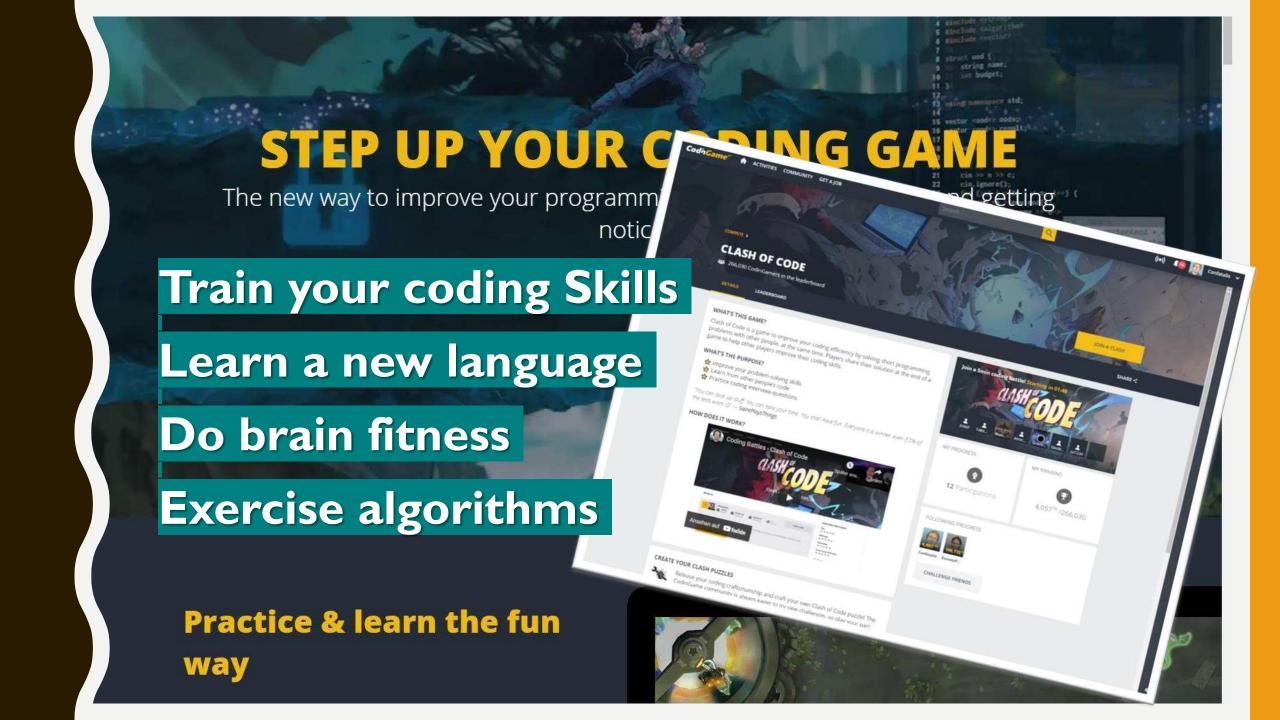
Psychological need	Mechanism	Game design element
Need for competence	Granular feedback	Points
	Sustained feedback	Performance graphs
	Cumulative feedback	Badges
	Cumulative feedback	Leaderboards
Need for autonomy (decision freedom)	Choices	Avatars
Need for autonomy (task meaningfulness)	Volitional engagement	Meaningful stories
Need for social relatedness	Sense of relevance	Teammates
	Shared goal	Meaningful stories

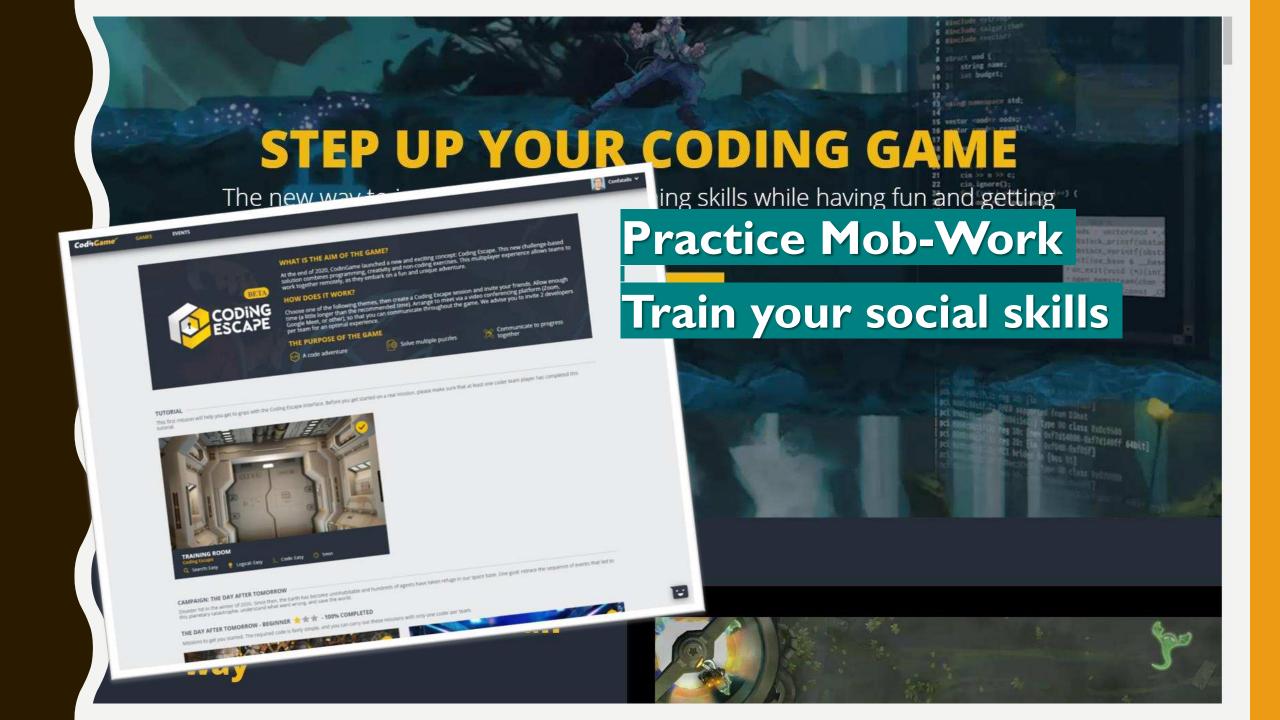
[&]quot;How gamification motivates: An experimental study of the effects of specific game design elements on psychological need satisfaction" (Table 1) https://www.sciencedirect.com/science/article/pii/S074756321630855X



Practice & learn the fun way







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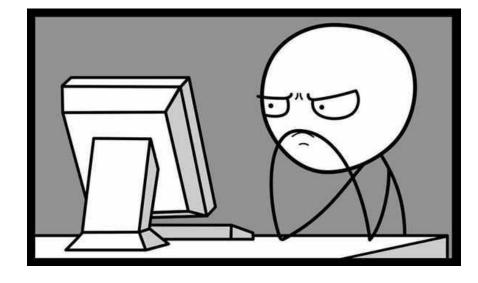


Top hackathon themes

Theme		Hackathons	Total prizes	Total prizes	
1.	Social Good	52	\$959,000	>	
2.	Beginner Friendly	52	\$790,000	\rightarrow	
3.	Education	24	\$237,000	\rightarrow	
4.	Open Ended	21	\$142,000	\rightarrow	
5.	Health	18	\$294,000	\rightarrow	
6.	COVID-19	17	\$293,000	\rightarrow	
7.	Machine Learning/AI	16	\$215,000	\rightarrow	



BEFORE



AFTER

